## **RESOLUTION NO. 2010.44**

## A RESOLUTION OF THE CITY COUNCIL OF THE CITY OF TEMPE, ARIZONA, APPROVING CERTAIN EXTERNAL ORGANIZATIONS TO APPLY FOR FUNDS FROM THE PASCUA YAQUI TRIBE.

WHEREAS, Arizona Revised Statute § 5-601.02 authorizes gaming contracts between the State of Arizona and Arizona tribes and permits the establishment of the Pascua Yaqui Tribe State Shared Revenue program that now provides funds to eligible applicants such as cities, towns and counties, and

WHEREAS, Arizona Academy of the Performing Arts is applying for Pascua Yaqui Tribe Grant Funds supporting Arizona Academy Multigenerational Education Programs as further set forth in its application, and

WHEREAS, Tempe Union High School District is applying for Pascua Yaqui Tribe Grant Funds supporting Safety and Security at Tempe Union High School District High Schools as further set forth in its application, and

WHEREAS, Jobs for Arizona's Graduates is applying for Pascua Yaqui Tribe Grant Funds supporting Jobs for Arizona's Graduates as further set forth in its application, and

WHEREAS, Cardinal Capital Management is applying for Pascua Yaqui Tribe Grant Funds supporting Apache ASL Trails as further set forth in its application, and

WHEREAS, the Pascua Yaqui Tribe is offering grants to cities, towns, or counties under their state shared revenue agreement, and

WHEREAS, each funding request would support the programs listed above as further set forth in their applications,

NOW, THEREFORE, BE IT RESOLVED BY THE CITY COUNCIL OF THE CITY OF TEMPE, ARIZONA, as follows:

That the City of Tempe approves the following organizations to apply for funds from the Pascua Yaqui Tribe for the purpose of supporting programs as further set forth in their applications:

Arizona Academy of the Performing Arts
Tempe Union High School District
Jobs for Arizona's Graduates
Cardinal Capital Management

PASSED AND ADOPTED BY THE CITY COuthis of,	UNCIL OF THE CITY OF TEMPE, ARIZONA, 2010.
ATTEST:	MAYOR
CITY CLERK	
APPROVED AS TO FORM	
CITY ATTORNEY	